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training exercise assigned to him by Atari co-founder Nolan Bushnell. Bushnell based the game's concept on an electronic ping-pong game included in the Magnavox Odyssey ...

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Chapter 3 is a look at the history of Pong

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including some very strange explanations of ping-pong - the type with the real ball and the real bats. Anyway this is a fun interlude and you can always skip it if it isn't of interest. The next chapter gets started on implementing a paddle game.

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